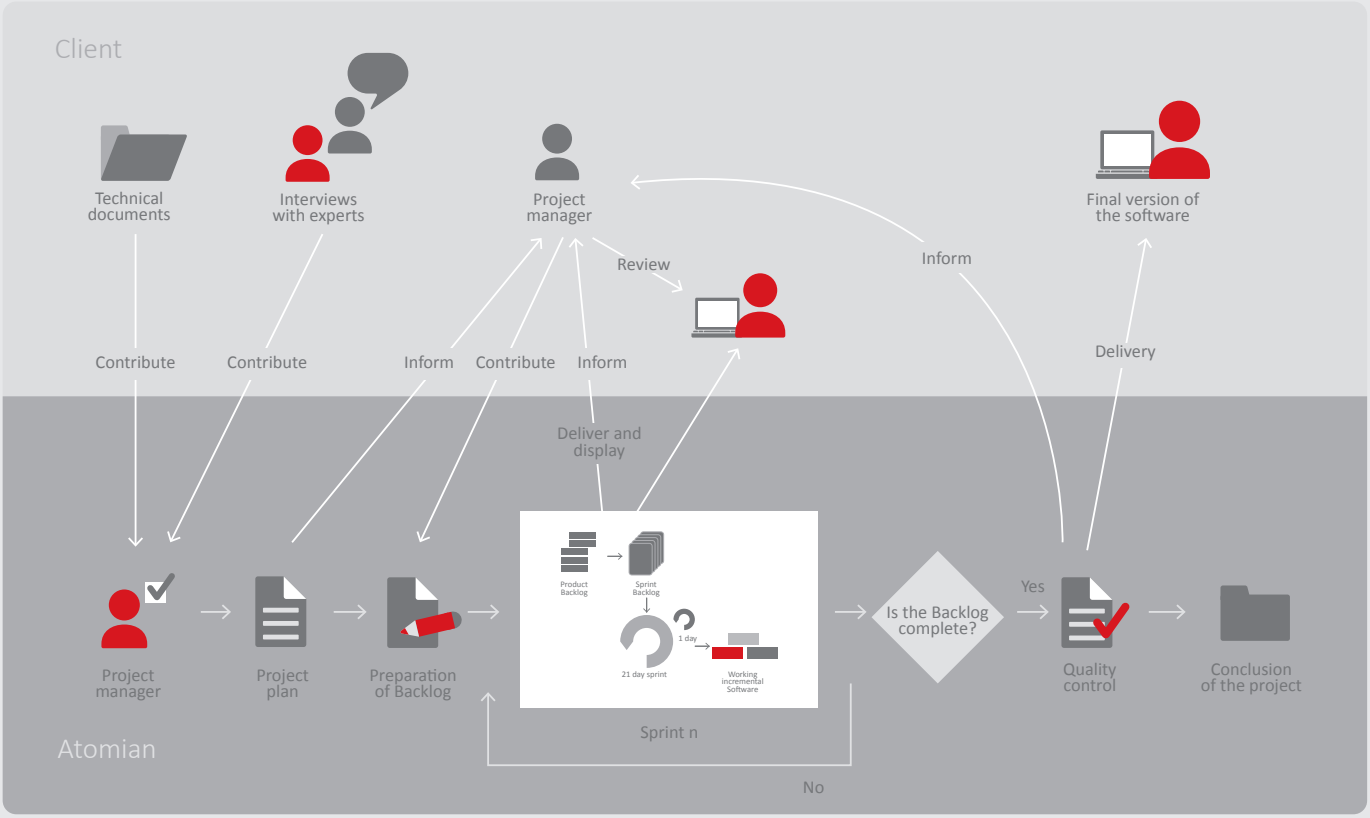
atomian

Installation process
for an Enterprise project

Every Atomian Enterprise Project is treated as unique and requires a specific, tailored plan. The project plan is drafted and enclosed in the offer. It will be later reviewed, and agreed, during the kick-off meeting after the contract is signed.

Whenever possible, project management is based on the Agile model, an iterative and gradual software development method that depends on a close relationship between the client and recorded delivery of the product within intervals of a few weeks. The project should remain in total control and entirely visible for the client.

The general project management model, subject to changes which are addressed according to each particular case, is to:

- **Prepare a project plan** to accurately describe the targets, scope, schedule, required resources, short-term aims and deliverable products, quality assurance, and the criteria to finish and conclude the project.
- **Run a project start stage** to prepare the Backlog, or the functions that should be assigned to the target software.
- **Run a series of cycles**, that last 2-3 weeks, called 'Sprints', to address a part of the Backlog. The purpose of a Sprint is always to produce a new version of the software with added value to the previous edition. At the end of the Sprint, a product demo is carried out and problems are reviewed to improve performance in the following Sprint.
- **After completing the Backlog and approving the final criteria**, organise a concluding session for the project and deliver the final version of the software, according to the terms agreed in the delivery plan (deliverable in the project).